User's Manual [Library Module]



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Library

CADvizor Library is a database system designed to efficiently manage and access material data required for design. It allows registering and retrieving attribute information for each part, as well as searching and utilizing desired data. In addition, drawing templates can be stored and managed to facilitate standardized design drawings. The following sections provide detailed explanations of the data field for each part.

Library Data Field

This section explains the key terms used in CADvizor, including components such as wires, cables, connectors, terminals, seals, and devices, along with list of data fields and their meanings for each component. Fields marked with an asterisk (*) are mandatory values that must be entered when registering the component.

Wire

Item	Description	
	Unique Identification Number of the product provided by the manufacturer	
Part Number *	Set as Material_CSA_Color by default	
	Ex) AVSS_0.3_Gr	
Internal Number *	Identification number used within the company	
Manufacturer	The company that manufactured the product	
Description	Details or additional description of the product	
Weight	Weight per unit Length	
weight	Ex) 0.1 (g/m)	
	Unit price per length	
Cost	No fixed currency unit	
	Ex) 0.15 (\$/m)	
Material *	Materials used to make the wire	
iviateriai	Ex) AESSXF, AVSS	
	Color of the wire	
Color *	Must use pre-registered abbreviations from the color list $\mbox{\ensuremath{\sf Ex}})\ \mbox{\ensuremath{\sf R}}$	
Outer Diameter Total outer diameter of the wire, including insulation and protective la		
(ODR)	Ex) 1.5 (mm)	
Cross-Sectional Area *	Cross-sectional areas of the wire	
(CSA)	Ex) 0.75 (mm²)	
American Wire Gauge Thickness of the wire according to American Wire Gauge standard		
(AWG)	Ex) 18 (AWG)	
Allowable Current	Maximum current the wire can safely withstand Ex) 10(A)	
Contact Desistance	Resistance value between contact points	
Contact Resistance	Ex) 0.005 (ohms)	
Unit Resistance	Resistance per unit length or inherent resistance of the component itself	
OTHE NESISTATICE	Ex) 0.02 (ohms/m) or 0.02 ohms	

Cable

	Required item		
Item	Description		
Part Number *	Unique Identification Number of the product provided by the manufacturer		
Internal Number *	Identification number used within the company		
Manufacturer	The company that manufactured the product		
Description	Details or additional description of the product		
	Materials used to make the cable		
Material *	Ex) AESSXF		
	Color of the wire		
Color *	Must use pre-registered abbreviations from the color list		
	Ex): R		
Outer Diameter	Total outer diameter of the cable, including insulation and protective layers		
(ODR)	Ex) 1.5 (mm)		
	Group name of the cable specified by the user		
Group name	Ex) Twist, Shield, TwistShield		
	Ex) Twist, Shield, TwistShield		

Connector

	<u>'</u>		
Item	Description		
Part Number *	Unique Identification Number of the product provided by the manufacturer		
Internal Number *	Identification number used within the company		
Customer Number	Identification number given by the customer		
Series	Product line or series name		
Number Of Cavities	Number of cavities on the connector Ex) 18		
Sub Type *	- General: Cavities with different input value - Multi: Cavities with equal input value - Earth: Grounding connector Ex) General		
Manufacturer	The company that manufactured the product		
Description	Details or additional description of the product		
Cost	Price per unit No fixed currency unit Ex) 0.15 (\$)		
Weight	Weight per unit Ex) 0.1 (g)		
Plating Material	Plating material of cavity terminal Ex) Tin		
Unit Resistance	Resistance value of the connector itself Ex) 0.005 (ohms)		
Insertion Force	Force required to insert terminals into connector cavities Ex) 15 (N)		
Insertion Sound	Sound volume caused during terminal cavity insertion Ex) 0.5 (dB)		
Pair	Part number of the other connector joining to form an inline connector Ex) Part Number		
Gender *	Indicates plug (Male) or socket (Female) Ex) Male, Female		

Connector Cavity

Item	Description		
Number	Order number within the connector		
	Method of waterproof capability		
Waterproof Type	- W (Wire-Seal): Apply seal to each wire of the connector		
(WP-Type)	- T (Terminal-Seal): Apply seal to each terminal (pin end) of the connector		
	- P (Pin-Seal): Apply seal to each pin of the connector		
	Terminal Insertion Direction		
	- U: Up		
Direction	- L: Left		
	- R: Right		
	- D: Down		
Blank	Component to fill the cavity if the wire is not coupled to a cavity		
DIGIIK	Ex) Part number of Blankseal		

Terminal

	kequiled item		
Item	Description		
Part Number *	Unique Identification Number of the product provided by the manufacturer		
Internal Number *	Identification number used within the company		
Customer Number	Identification number given by the customer		
Series	Product line or series name		
Manufacturer	The company that manufactured the product		
Description	Details or additional description of the product		
Min CSA	Minimum wire cross-sectional area Ex) 0.5 (mm²)		
Max CSA	Maximum wire cross-sectional area Ex) 2.5 (mm²)		
Strip	Length of wire sheathed from the connection Ex) 5 (mm)		
Plating Material	Plating material used for contact area Ex) Tin (Commentary)		
Unit Resistance	Resistance value of the terminal Ex) 0.005 (ohms)		
Weight	Weight per unit Ex) 0.1 (g)		
Cost	Price for unit No fixed currency unit		
	Ex) 0.15 (\$)		

Seal

	* Required item		
Item	Description		
Part Number *	Unique Identification Number of the product provided by the manufacturer		
Internal Number *	Identification number used within the company		
Manufacturer	The company that manufactured the product		
Description	Details or additional description of the product		
	Minimum total outer diameter of wires, including insulation and protective layers		
Min ODR	Ex) 0.5 (mm ²)		
NA 000	Maximum total outer diameter of wires, including insulation and protective layers		
Max ODR	Ex) 2.5 (mm ²)		
NA/ * 1 .	Weight per unit		
Weight	Ex) 0.1(g)		
	Price for unit		
Cost	No fixed currency unit		
	Ex) 0.15 (\$)		

ETC

Item	Description			
Part Number *	Unique Identification Number of the product provided by the manufacturer			
Internal Number *	Identification number used within the company			
Manufacturer	The company that manufactured the product			
Description	Details or additional description of the product			
Туре	Type of part Ex) Clip, Grommet, Cover, BlankSeal, Fuse			

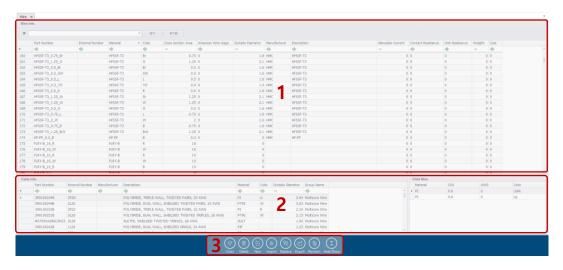
Device

	печиней пен		
Item	Description		
Part Number *	Unique Identification Number of the product provided by the manufacturer		
Internal Number *	Identification number used within the company		
Customer Number	Identification number given by the customer		
Manufacturer	The company that manufactured the product		
Description	Details or additional description of the product		
	Maximum tolerable current		
Current Rating	Ex) 5 (A)		
Date d Valtage	Normal operating voltage		
Rated Voltage	Ex) 12 (V)		
Allowable Current	Maximum current the wire can safely withstand		
Allowable Current	Ex) 5 (A)		
Contact Resistance	Resistance measured at the contact point of the device		
	Ex) 0.01 (ohm)		
Unit Resistance	Electrical resistance of the device		
	Ex) 0.02 (ohm)		
Watt	Power consumption of the device		
	Ex) 10 (W)		
Type	Type of part		
	Ex) Fuse, Motor, Battery		

Wire

The Wire tab provides the ability to manage wires that carry electrical signals and cables wrapped in a single shell with multiple wires. This section describes the basic concepts of wires and cables, covering the workspace configuration and key functions of the wire part. It also guides through how to create, delete, modify, and retrieve data, as well as the concept and management of Child Wire included in the cable.

Workspace



The wire and cable management screen consists of three main sections. At the top, information for individual wires can be viewed and edited if necessary. The section right below displays cable information, where the list of child wires included in each cable can be managed.

At the very bottom, functions available in the Wire part are located, providing quick access to essential operations.

1. Wire List

Check and edit detailed information for each wire.

2. Cable list

Provides cable information and management of child wires within the cable. For details on registering or editing child wires, refer to [Wire – Child Wire].

3. Key Features

Provides essential tools for device management, such as adding, editing, and deleting data. Detailed explanations of each function are provided in the following section.

Key Features

The following features are available in the wire part.



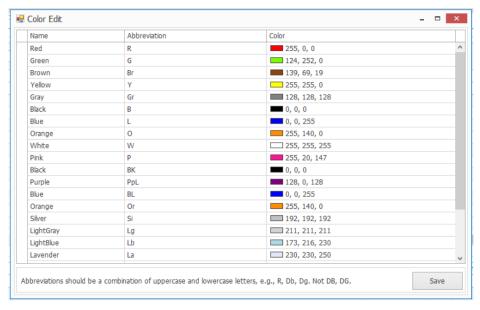
Color

Displays a list of usable colors. This feature is only available in the Wire tab.

Only colors defined in this color list can be applied to wires and cables to ensure consistency in color notation and prevent confusion due to different markings for each user.

To add a new color, right click the list and select Add Color. Then, set the name, abbreviation, and RGB value of the color. The registered color can then be used consistently afterward. It is displayed as an abbreviation in the display for color differentiation.

Color abbreviations can only be a combination of uppercase and lowercase letters. Abbreviations must begin with an uppercase, followed by lowercases afterward. For example, the Light Blue color can be specified as "Lb" or "Lbl" rather than "LB".





Delete

Removes selected item from the list. Deleted data cannot be recovered so it must be used carefully. In order to keep the data for future use instead of deleting it completely, it is more appropriate to change the status to "disabled". For more information about changing status, see [Wire-Edit Data-Change Status].



New

Add new object on the currently active tab.



Import

Imports external files previously exported from CADvizor into existing data, appending or merging the new content into the list.



Replace

Removes all existing data and imports external files previously exported from CADvizor, replacing the list with new content. Removed data cannot be recovered.



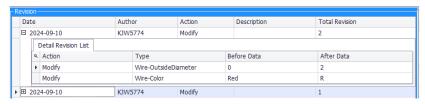
Export

Exports current data into an external file for backup or to transfer to other systems. The exported file can be re-imported through the import or replace function.



Revision

Track and manage the revision history of a selected object. It provides details such as the modification date, editor, revision type (Modify, Create, Delete), description, and total revision count. Clicking the + button next to the date reveals detailed data changes, including Before/After Data.





Hide/Show

Hide or show the top main tab for efficient workspace management

Edit Data

This section describes how to create, modify, delete, change status, and retrieve wire and cable data. Wire and cable are edited the same way, so this section will use wire as the main reference.

Create Object

There are two ways to create a new object:

■ Right-Click

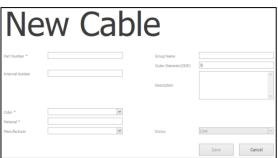
Right-click on the wire/cable info list to open a pop-up menu. Then, select [New Wire] / [New Cable] to open the creation window.



New Button

Hover over the [New] button in the bottom menu, then select either Wire or Cable to open the creation window.



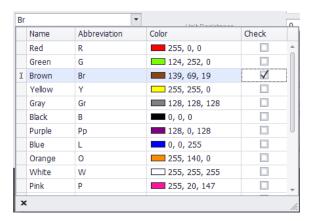


Required fields, which are marked with *, must be filled in order to register a new part. Required fields for wires are Part Number, Material, Color, and Cross Section Area, and required fields for cables are Part Number, Color, and Material. For more detail about each field, refer to the [Library Data Field – Wire] or [Library Data Field – Cable].

Part Numbers cannot be registered in duplicate. For wires, entries with the same CSA, Material, and Color values are also considered duplicates.

The Part Number of the wire is set in "Material_CSA_Color" format by default. Custom Part Number can be applied by selecting the check box at the top of the input field.

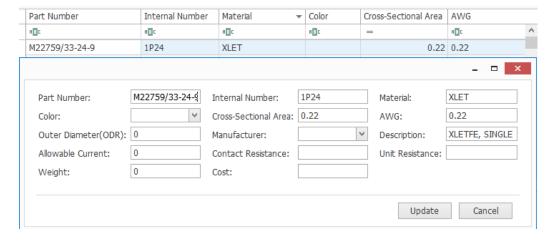
Only predefined colors can be selected, with up to two per wire. To assign colors, check the desired boxes in the right column. The first selected color becomes the Main Color, and the second becomes the Sub Color.



In addition, the wire's Allowable Current, Contact Resistance, and Unit Resistance values are the information used in Voltage Drop function. Details about how voltage drop and wiring protection are utilized can be found on the [Voltage Drop – Wiring Protection] page. Additionally, Cost and Weight values are utilized in design optimization and cost reduction in [Topology] feature.

Modify Object

To modify an object from the list, double-click the target object to open the Modify Data window. After making changes, click the Update button to save. The Part Number must be unique; the changes will not be saved if a duplicate Part Number already exists in the list.



Delete Object

There are two ways to delete an object:

■ Right-Click

Right-click the target item to open a pop-up menu. Select the [Delete Wire] / [Delete Cable] option, then click "Yes" on the confirmation window to delete that object.



■ Delete Button

Select the target item, then hover over the [Delete] button in the bottom menu. Choose either Wire or Cable, then click "Yes" on the confirmation window to delete that object.

Change Status

To change the status of an object, right-click the target object from the list to open a pop-up menu. If the object is still enabled, the [Disable Wire] / [Disable Cable] option is displayed, and selecting it changes the object to a disabled state. If the object is already disabled, the [Enable Wire] / [Enable Cable] option is displayed, which can be selected to re-enable the object.



Disabled data is moved to the bottom of the list and displayed with a gray background, making it easy to distinguish. This feature is useful for data that is no longer in use, has a renewed version with the same part number, or has been discontinued.

Search Object

There are two ways to search for wire and cable objects. Detail about this function is available on the [Data Table – Search] page.

Set Child Wire

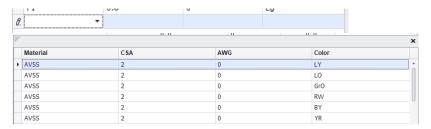
Child Wire are wires that are managed separately within a single cable. Each wire within a cable can be configured individually.

Add Child Wire

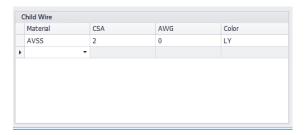
- 1. From the Cable info list, select the target cable.
- 2. Right-click on the Child Wire tab on the right and select [Add Child] to add a new row.



Click on the first cell of the new row to open a wire selection window. If there are already
existing Child Wires, the list is filtered to show only wires with the same Material and
CSA as the existing Child.



4. Double-click the desired wire in the wire selection window to register it as a Child Wire. If a registered Child Wire is selected in the Child Wire list, the Wire Info List automatically shifts focus to the corresponding wire, making data tracking easier.



Delete Child Wire

1. Right-click the target Child Wire and select [Delete Child].



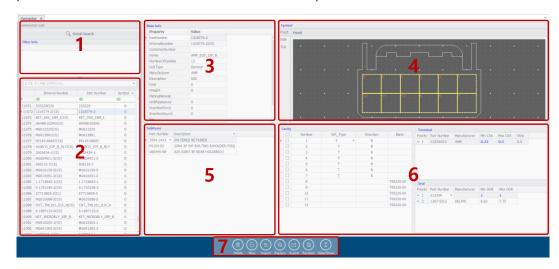
2. Click "Yes" on the confirmation window to delete the Child Wire.

Connector

Connectors are key components in electrical circuits, enabling stable transmission of electrical signals between wires. This section explains the workspace layout and main functions of the Connector part, as well as how to create, modify, delete, and search connector data.

Workspace

In the connector management screen, the connector list can be viewed and edited. Each connector includes a subitem list and a cavity list. The cavity list can be used to configure waterproof type and orientation, assign blank seals, and link of each cavity with the appropriate terminals and seals. The upper area of the screen displays the connector list and key information, while the lower area provides various functions available from the Terminal part.



1. Find Connector

Allows quick search to easily locate a desired connector. For more detail, see [Connector – Search Object].

2. Connector list

The connector list displays all currently registered connectors. Selecting a connector allows its properties to be viewed and edited. The list includes the Part Number, Internal Number, and Symbol columns.

3. Main Info

Displays detailed information of the selected connector, including its properties and settings.

4. Symbol

Shows the visual symbol shape of the connector, which represents how it appears in the diagram. Tabs on the left switches the shape between Front View, Side View, and Top View. For more detail about registering a symbol, see [Symbol].

5. Subitems

Displays and manages the list of sub-items included in the connector. For more information on registering or editing sub-items, see [Connector – Sub Item Settings].

6. Cavity

Displays information about each cavity of the connector, including waterproofing type, direction, and terminal/seal connections. For more details on registering or editing cavity information, see [Connector – Cavity Settings].

7. Key Features

Provides the primary functions for connector management, including add, edit, and delete operations. These are covered in detail in the following section.

Key Features

The following features are available in the connector part.



Save

Available only in the Connector tab. This function saves changes made to the selected connector in the list. If unsaved changes exist when switching connectors or tabs, a confirmation prompt appears asking whether to save.



Delete

Removes selected item from the list. Deleted data cannot be recovered so it must be used carefully. In order to keep the data for future use instead of deleting it completely, it is more appropriate to change the status to "disabled". For more information about changing status, see [Connector – Edit Data – Change Status].



New

Add new object on the currently active tab.



Import

Imports external files previously exported from CADvizor into existing data, appending or merging the new content into the list.



Replace

Removes all existing data and imports external files previously exported from CADvizor, replacing the list with new content. Removed data cannot be recovered.



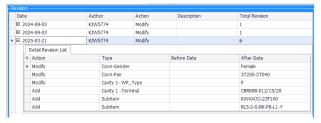
Export

Exports current data into an external file for backup or to transfer to other systems. The exported file can be re-imported through the import or replace function.



Revision (Revision Management)

Track and manage the revision history of a selected object. It provides details such as the modification date, editor, revision type (Modify, Create, Delete), description, and total revision count. Clicking the + button next to the date reveals detailed data changes, including Before/After Data.





Hide/Show Hide/Show

Hide or show the top main tab for efficient workspace management

Edit Data

This section describes how to create, modify, delete, change status, and retrieve connector data.

Create Object

There are two ways to create a new object:

■ Right-Click

Right-click on the connector info list to open a pop-up menu. Then, select [New Connector] to open the creation window.



■ New Button

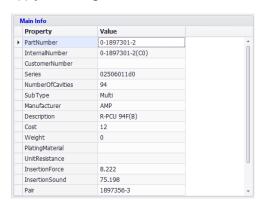
Click [New] button in the bottom menu to open the creation window.



Required fields, which are marked with *, must be filled in order to register a new part. Required fields for Connectors are Part Number, Internal Number, Sub Type, Gender, and Number of Cavities. For more detail about each field, refer to the [Library Data Field – Connector].

Modify Object

The object's property values can be edited in the Main Info tab, except for Number of Cavities, which is fixed. Once all modifications are complete, click the Save button at the bottom to apply the changes.

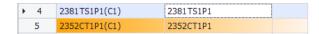


Pair Registration and Unpair

Pair values for inline connectors can be modified from the Main Info tab.

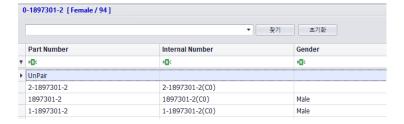
■ Pair Registration

- 1. Click the Value box in the Pair row to open the connector list pop-up. The list is automatically filtered to show only compatible connectors with the same number of cavities and opposite gender.
- 2. Double-click the desired connector to connect.
- 3. Click the Save button at the bottom to complete the registration.
- 4. Selecting a connector will now highlight the paired connector in the list.



■ Unpair

- 1. Click the Value box in the Pair row to open the connector list pop-up.
- 2. Double-click the UnPair option at the top of the list.



3. Click the 🖺 Save button to unpair the connectors.

Delete Object

There are two ways to delete objects.

■ Right-click

Right-click the target object from the connector list to open a pop-up menu. Select the [Delete Connector] option, then click the "Yes" button from the confirmation window to delete the object.



Bottom Menu

Change Status

To change the status of an object, right-click the target object from the list to open a pop-up menu. If the object is still enabled, the [Disable Connector] option is displayed, and selecting it changes the object to a disabled state. If the object is already disabled, the [Enable Connector] option is displayed, which can be selected to re-enable the object.



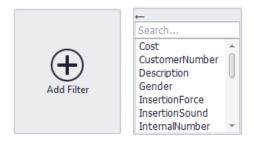
Disabled data is moved to the bottom of the list and displayed with a gray background, making it easy to distinguish. This feature is useful for data that is no longer in use, has a renewed version with the same part number, or has been discontinued.

	Internal Number	Part Number	Symbol
٩	RBC	RBC	RB C
11857	2322TS2P4(C0)	2322TS2P4	
11858	2381TS1P2(C0)	2381TS1P2	
11859	2381TS1P1(C0)	2381TS1P1	
11860	2322MG2P1(C0)	2322MG2P1	
11861	2352CT1P1(C0)	2352CT1P1	
11862	2353CT1P1(C0)	2353CT1P1	
11863	2381TS1P1(C1)	2381TS1P1	
11864	CBR508-012(C0)	CBR508-012	
11865	YURA_18F(CO)	YURA_18F	
11866	TEST_CONNECTOR	TEST_CONNECTOR	

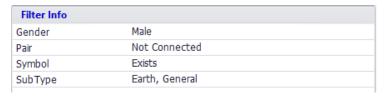
Search Object

There are multiple ways to search for terminal objects. The first method is to search from the connector list, which is explained in detail on the [Data Table Usage-Search] page. The second method is using the Detail Search feature.

To use Detail Search, click the Detail Search Detail Search button at the top left to open the search pop-up, then click the Add Filter button to select either connector's Main Info or Symbol as the search column. Once selected, a list of available values appears, allowing the desired value to be specified for search. A search box is also provided at the top of the list for quick keyword searches. For the Symbol and Pair columns, only two options are available — Symbol Registered / Not Registered and Pair Connected / Not Connected, respectively.



Multiple columns can be added as search filters, where conditions between columns are applied with AND logic, and multiple values within the same column use OR logic. After setting the search conditions, click the Apply button at the bottom right to apply the filters and update the connector list. The applied filter details can be viewed in the Filter Info window.



To reset the search conditions, click the Detail Search button again, then click Reset followed by Apply to restore the connector list to its original state.

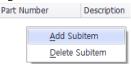
When selecting multiple values from the list, click one item and drag the cursor to select consecutive items. Hold Ctrl to select individual items, or Shift to select all items within a range between two clicks

Sub-Item Settings

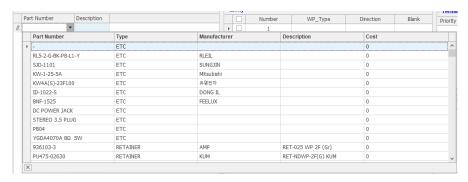
A Sub-Item is an additional component included in a connector, allowing management of individual parts that belong to a specific connector. Through Sub-Items, detailed configuration of a connector's components can be defined.

Register Sub Item

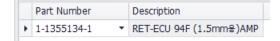
1. Right-click on the Sub-Item screen and select [Add Sub-Item] to add a new row.



2. Click on the first cell of the added row to open a sub-item selection window with list of objects registered in the ETC section.



 Double-click the desired item in the selection window to register it. Columns can be sorted in ascending or descending order by clicking the header, and Ctrl + F can be used to quickly search for specific items.



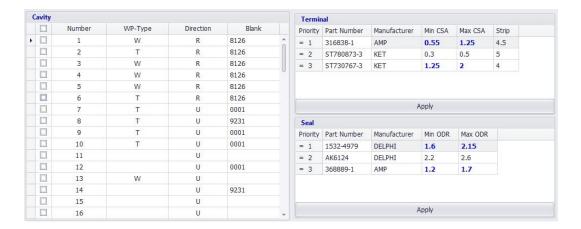
Delete Sub Item

1. Right-click the target Sub-Item and choose [Delete Sub-Item].



2. When the confirmation message appears, click "Yes" to delete the selected Sub Item.

Cavity Settings



In Cavity Settings, each cavity can be configured with a waterproof type, orientation, and blank seal status. Terminals and seals can also be pre-registered to apply automatically when connecting wires with specific CSA/ODR values. Registered terminals and seals are automatically selected based on the CSA/ODR range of the wire, which enables efficient management of cavity-specific components.

Waterproof/Direction/Seal Properties

Each cavity's waterproof type, orientation, and blank seal status can be set individually. The waterproof type determines whether the cavity supports waterproof capability, orientation specifies the mounting direction of the terminal, and the blank seal option is used to close off any unused cavities. Together, these settings allow the connector to be precisely configured to match its installation environment and functional requirements.

■ Waterproof Type

Click the WP_Type cell of the cavity to be configured. A dropdown menu with options W, T, and P will appear. For detailed meanings of each option, refer to [Library – Library Data Components – Connector Cavity].



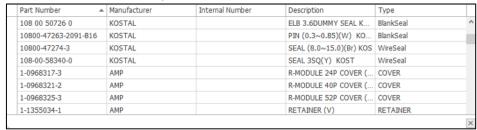
Direction

Click the Direction cell of the cavity to be configured. A dropdown menu with options U, L, R, and D will appear. For detailed explanations and usage of each option, see [Library – Library Data Components – Connector Cavity].



■ Blank Seal

Double-click the Blank cell of the cavity to open a pop-up window with list of items registered in the ETC section. Select an item to apply it as the blank seal. to Press Control + F to search for a specific item.

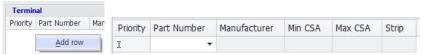


Terminal & Seal

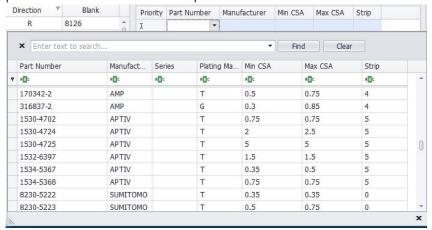
Each cavity can be registered with terminals and seals for specific CSA/ODR ranges. When a wire is inserted, the appropriate terminal and seal are automatically selected based on the wire's CSA/ODR value. Multiple terminals and seals can be registered to a single cavity to provide flexible configuration options

■ Add Terminal & Seal

- 1. Select a cavity from the cavity list.
- 2. Right-click on the terminal/seal and click Add Row to add a new blank row.



3. Click the Part Number cell in the new row to open a list of registered terminal/seal parts. Search and select a desired part.



4. Double-click the desired terminal or seal to add it to the cavity.



5. Click the apply button at the bottom to save the changes.

■ Delete Terminal & Seal

- 1. Select a cavity from the cavity list.
- 2. Right-click an item, then select Delete to remove it.

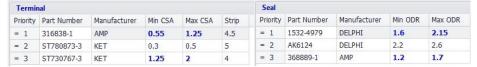


3. Click the apply button at the bottom to save the changes.

■ Change Terminal & Seal Priority

The priority of terminals or seals can be configured to determine which item is used first when the CSA/ODR range of wires overlap. When multiple items share the same CSA/ODR range, the item with the smallest priority number is applied first.

Priority can be adjusted through drag and drop within the Priority column. Items with overlapping CSA/ODR range are highlighted with Min/Max CSA values shown in blue. After modifying the priorities, click the apply button to save the changes.

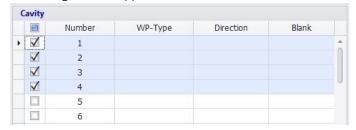


Bulk Edit

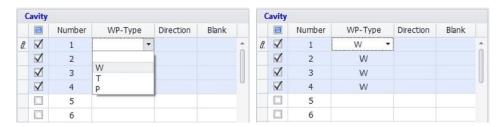
In the Cavity window, the bulk edit function allows the same configuration to be applied to multiple cavities at once. It is a fast and efficient way to apply common attributes such as waterproof type, insertion direction, waterproof seal, and terminal/seal information.

1. Select Cavity

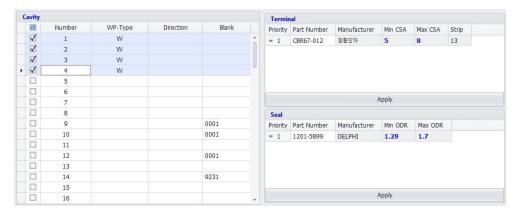
In the first column (checkbox column) of the cavity list, select the target cavities to which the settings will be applied. All checked cavities will receive the same configuration.



2. WP-Type / Direction / Blank Bulk Edit While the cavities are checked, modify the desired values directly in the cavity table.



3. Terminal / Seal Bulk Edit



Terminal/seal information can be edited in the panel on the right side of the cavity list. The data shown reflects the cavity currently selected in the table. When multiple cavities are selected, modifying terminal or seal information and clicking Apply will apply the changes to all selected cavities.

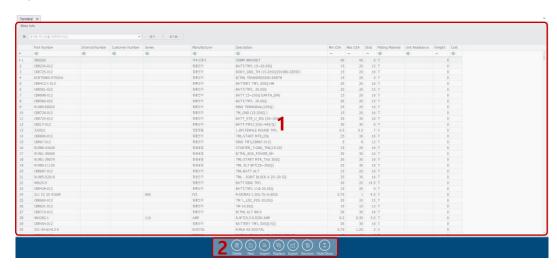
To copy one cavity's terminal/seal information to multiple cavities, check the boxes of the target cavities, select the representative cavity, and make any modification. The representative cavity's information will be synced and applied to all checked cavities.

Note that while a checkbox is checked, only those checked cavities can be modified. Unchecked cavities, even if selected, cannot be edited. To modify a specific cavity, either check its box or uncheck all others before making changes.

Terminal

A terminal is a connection point where wires are joined and secured, serving as an essential element for electrical connectivity within a circuit. This section introduces the workspace layout and main functions of the Terminal part, as well as how to create, delete, modify, and search terminal data.

Workspace



- Terminal List
 Displays the list of registered terminals and allows editing of selected terminals
- Key Features
 Provides essential tools for terminal management, such as adding, editing, and deleting data.
 Detailed explanations of each function are provided in the following section.

Key Features

The following features are available in the terminal part.



Delete

Removes selected item from the list. Deleted data cannot be recovered so it must be used carefully. In order to keep the data for future use instead of deleting it completely, it is more appropriate to change the status to "disabled". For more information about changing status, see [Terminal – Edit Data – Change Status].



New

Add new object on the currently active tab.



Import

Imports external files previously exported from CADvizor into existing data, appending or merging the new content into the list.



Replace

Removes all existing data and imports external files previously exported from CADvizor, replacing the list with new content. Removed data cannot be recovered.



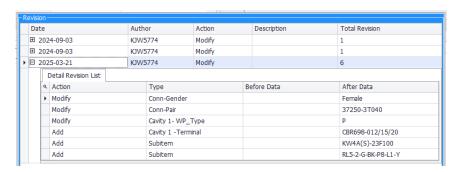
Export

Exports current data into an external file for backup or to transfer to other systems. The exported file can be re-imported through the import or replace function.



Revision

Track and manage the revision history of a selected object. It provides details such as the modification date, editor, revision type (Modify, Create, Delete), description, and total revision count. Clicking the + button next to the date reveals detailed data changes, including Before/After Data.





Hide/Show Hide/Show

Hide or show the top main tab for efficient workspace management

Edit Data

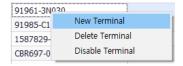
This section describes how to create, modify, delete, change status, and retrieve terminal data.

Create Object

There are two ways to create a new object:

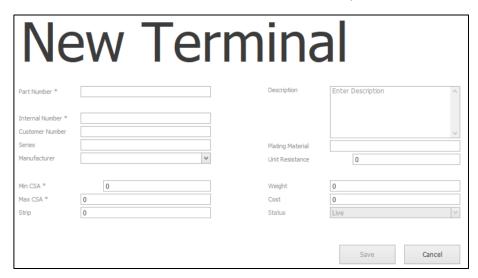
■ Right-Click

Right-click on the terminal list to open a pop-up menu. Then, select [New Terminal] to open the creation window.



New Button

Click the [New] button in the bottom menu to open the creation window.



Required fields, which are marked with *, must be filled in order to register a new part. Required fields are Part Number, Internal Number, and Cross Section Area (Min/Max). For more detail about each field, refer to the [Library Data Field – Terminal].

The Cross Section Area (CSA) defines the wire size range that the terminal supports. This value is used in manufacturing drawings (MFG) to filter and ensure correct wire selection when linking connectors and terminals.

Modify Object

To modify an object from the list, double-click the target object to open the Modify Data window. After making changes, click the Update button to save. The Part Number must be unique; the changes will not be saved if a duplicate Part Number already exists in the list.



Delete Object

There are two ways to delete an object:

■ Right-Click

Right-click the target item to open a pop-up menu. Select the [Delete Terminal] option, then click "Yes" on the confirmation window to delete that object.



■ Delete Button

Select the target object from the terminal list then click the [Delete] button in the bottom menu. Click the "Yes" button from the confirmation window to delete the selected object.

Change Status

To change the status of an object, right-click the target object from the list to open a pop-up menu. If the object is still enabled, the [Disable Terminal] option is displayed, and selecting it changes the object to a disabled state. If the object is already disabled, the [Enable Terminal] option is displayed, which can be selected to re-enable the object.



Disabled data is moved to the bottom of the list and displayed with a gray background, making it easy to distinguish. This feature is useful for data that is no longer in use, has a renewed version with the same part number, or has been discontinued.

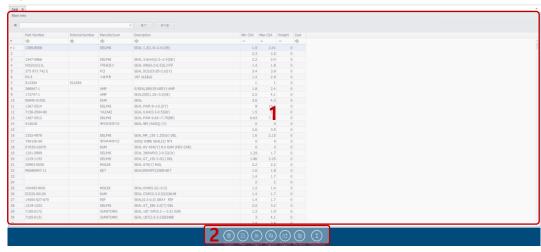
Search Object

There are two ways to search for terminal objects. Detail about this function is available on the **[Data Table – Search]** page.

Seal

A seal is a component that seals the connection points of connectors or cables, providing protection such as waterproofing and dust resistance. This section describes the Seal workspace layout and main functions, as well as how to create, delete, modify, and search seal data.

Workspace



Seal List
 Displays the list of registered seals and allows editing of selected seals.

2. Key Features

Provides essential tools for seal management, such as adding, editing, and deleting data. Detailed explanations of each function are provided in the following section.

Key Features

The following features are available in the seal part.



Delete

Removes selected item from the list. Deleted data cannot be recovered so it must be used carefully. In order to keep the data for future use instead of deleting it completely, it is more appropriate to change the status to "disabled". For more information about changing status, see [Seal – Edit Data – Change Status].



New

Add new object on the currently active tab.



Import

Imports external files previously exported from CADvizor into existing data, appending or merging the new content into the list.



Replace

Removes all existing data and imports external files previously exported from CADvizor, replacing the list with new content. Removed data cannot be recovered.



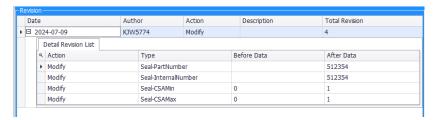
Export

Exports current data into an external file for backup or to transfer to other systems. The exported file can be re-imported through the import or replace function.



Revision

Track and manage the revision history of a selected object. It provides details such as the modification date, editor, revision type (Modify, Create, Delete), description, and total revision count. Clicking the + button next to the date reveals detailed data changes, including Before/After Data.





Hide/Show

Hide or show the top main tab for efficient workspace management

Edit Data

This section describes how to create, modify, delete, change status, and retrieve seal data.

Create Object

There are two ways to create a new object:

■ Right-Click

Right-click on the seal list to open a pop-up menu. Then, select [New Seal] to open the creation window.



■ New Button

Click the [New] button in the bottom menu to open the creation window.



You must enter a required input to register a new seal. Required inputs include Part Number, Internal Number, and Outer Diameter (Min/Max). For more detail about each field, refer to the [Library Data Field – Seal].

The Outer Diameter (ODR) defines the wire size range that the terminal supports. This value is used in manufacturing drawings (MFG) to filter and ensure correct wire selection when linking connectors and seals.

Modify Object

To modify an object from the list, double-click the target object to open the Modify Data window. After making changes, click the Update button to save. The Part Number must be unique; the changes will not be saved if a duplicate Part Number already exists in the list.



Delete Object

There are two ways to delete an object:

■ Right-Click

Right-click the target item to open a pop-up menu. Select the [Delete Seal] option, then click "Yes" on the confirmation window to delete that object.



■ Delete Button

Select the target object from the seal list then click the [Delete] button in the bottom menu. Click the "Yes" button from the confirmation window to delete the selected object.

Change Status

To change the status of an object, right-click the target object from the list to open a pop-up menu. If the object is still enabled, the [Disable Seal] option is displayed, and selecting it changes the object to a disabled state. If the object is already disabled, the [Enable Seal] option is displayed, which can be selected to re-enable the object.



Disabled data is moved to the bottom of the list and displayed with a gray background, making it easy to distinguish. This feature is useful for data that is no longer in use, has a renewed version with the same part number, or has been discontinued.

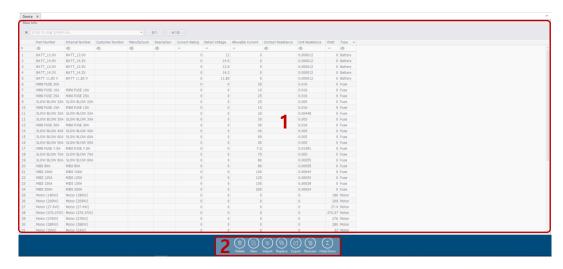
Search Object

There are two ways to search for seal objects. Detail about this function is available on the [Data Table – Search] page.

Device

A device is a component in an electrical circuit that performs specific functions to control various electronic or mechanical equipment. This section explains the Device workspace layout and key feature, and provides guidance on how to create, delete, modify, and search device data.

Workspace



Device List
 Displays the list of registered devices and allows editing of selected terminals.

2. Key Features

Provides essential tools for device management, such as adding, editing, and deleting data. Detailed explanations of each function are provided in the following section.

Key Features

The following features are available in the device part.



Delete

Removes selected item from the list. Deleted data cannot be recovered so it must be used carefully. In order to keep the data for future use instead of deleting it completely, it is more appropriate to change the status to "disabled". For more information about changing status, see [Device – Edit Data – Change Status].



New

Add new object on the currently active tab.



Import

Imports external files previously exported from CADvizor into existing data, appending or merging the new content into the list.



Replace

Removes all existing data and imports external files previously exported from CADvizor, replacing the list with new content. Removed data cannot be recovered.



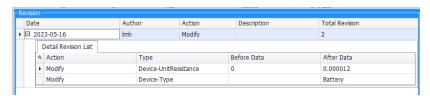
Export

Exports current data into an external file for backup or to transfer to other systems. The exported file can be re-imported through the import or replace function.



Revision

Track and manage the revision history of a selected object. It provides details such as the modification date, editor, revision type (Modify, Create, Delete), description, and total revision count. Clicking the + button next to the date reveals detailed data changes, including Before/After Data.





Hide/Show

Hide or show the top main tab for efficient workspace management

Edit Data

This section describes how to create, modify, delete, change status, and retrieve device data.

Create Object

There are two ways to create a new object:

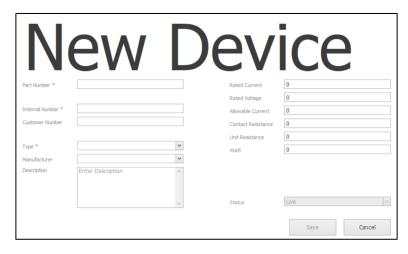
■ Right-Click

Right-click on the device list to open a pop-up menu. Then, select [New Device] to open the creation window.



■ New Button

Click the [New] button in the bottom menu to open the creation window.



Required fields, which are marked with *, must be filled in order to register a new part. Required fields are Part Number, Internal Number, and **Type**. For more detail about each field, refer to the **[Library Data Field – Device]**.

Device Type

The device type can be selected from the existing list or newly added by directly entering a value in the creation window. These types are mainly linked with schematic design in the Logic module. Common types include:

■ Motor

Converts electrical energy into mechanical energy. Common types include DC, AC, stepper, and servo motors, each offering different speed and torque characteristics. Frequently used for fans, pumps, and actuators.

■ Relay

An electronic switch that allows a low-voltage/current signal to control a high-voltage/current circuit. Enables safe control of high-power loads; available in mechanical and solid-state (SSR) types.

■ Fuse

A protective component that disconnects power when excessive current flows, preventing short circuits. It operates only once and must be replaced after activation.

Switch

A device that turns the circuit on or off. Available in toggle, push-button, and rotary types, and operates mechanically or electronically (semiconductor switch).

■ GND (Ground)

Establishes a reference potential (0V) and reduces noise in circuits. Includes protective (safety) ground and signal ground. In vehicles and electronic devices, chassis ground is commonly used.

Power

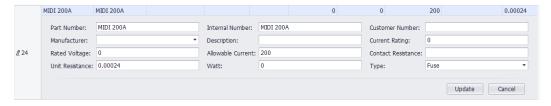
Supplies power to the circuit. Includes batteries, adapters, and power supply units (PSUs). Power is typically provided as DC (5V/12V/24V) or AC (110V/220V).

■ Resistor

Limits current flow to adjust voltage or stabilize the circuit. Includes fixed and variable types (potentiometers), measured in ohms (Ω).

Modify Object

To modify an object, double-click the item you want to modify to open the Modify Data window. After modification, click the Update button to save your changes. PartNumber must be set to not overlap with other objects and will not be saved if duplicate values are present.



Delete Object

There are two ways to delete objects.

■ Right-Click

Right-click the target item to open a pop-up menu. Select the [Delete Device] option, then click "Yes" on the confirmation window to delete that object.



■ Delete Button

Select the target object from the device list then click the [Delete] button in the bottom menu. Click the "Yes" button from the confirmation window to delete the selected object.

Change Status

To change the status of an object, right-click the target object from the list to open a pop-up menu. If the object is still enabled, the [Disable Device] option is displayed, and selecting it changes the object to a disabled state. If the object is already disabled, the [Enable Device] option is displayed, which can be selected to re-enable the object.



Disabled data is moved to the bottom of the list and displayed with a gray background, making it easy to distinguish. This feature is useful for data that is no longer in use, has a renewed version with the same part number, or has been discontinued.

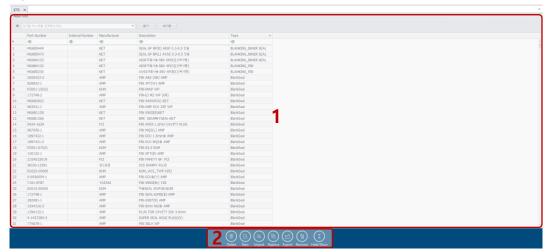
Search Object

There are two ways to search for device objects. Detail about this function is available on the **[Data Table – Search]** page.

ETC

The ETC section allows registration and management of components other than Seal, Terminal, Wire, Connector, and Device. Users can define custom component types as needed. This section explains how to create, edit, delete, and search ETC data.

Workspace



1. ETC List

Displays the list of registered ETC objects and allows editing of selected objects.

2. Key Features

Provides essential tools for ETC item management, such as adding, editing, and deleting data. Detailed explanations of each function are provided in the following section.

Key Features

The following features are available in the ETC part.



Delete

Removes selected item from the list. Deleted data cannot be recovered so it must be used carefully. In order to keep the data for future use instead of deleting it completely, it is more appropriate to change the status to "disabled". For more information about changing status, see [ETC – Edit Data – Change Status].



New

Add new object on the currently active tab.



Import

Imports external files previously exported from CADvizor into existing data, appending or merging the new content into the list.



Replace

Removes all existing data and imports external files previously exported from CADvizor, replacing the list with new content. Removed data cannot be recovered.



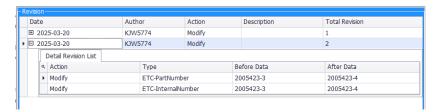
Export

Exports current data into an external file for backup or to transfer to other systems. The exported file can be re-imported through the import or replace function.



Revision

Track and manage the revision history of a selected object. It provides details such as the modification date, editor, revision type (Modify, Create, Delete), description, and total revision count. Clicking the + button next to the date reveals detailed data changes, including Before/After Data.





Hide/Show

Hide or show the top main tab for efficient workspace management

Edit Data

This section describes how to create, modify, delete, change status, and retrieve ETC item data

Create Object

There are two ways to create a new object:

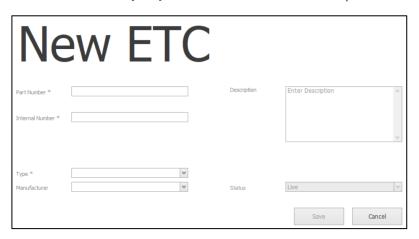
■ Right-Click

Right-click on the ETC item list to open a pop-up menu. Then, select [New ETC] to open the creation window.



■ New Button

Click the [New] button in the bottom menu to open the creation window.



Required fields, which are marked with *, must be filled in order to register a new part. Required fields are Part Number, Internal Number, and Type. For more detail about each field, refer to the [Library Data Field – ETC].

ETC Type

In the ETC section, the Type can either be selected from an existing list or entered manually. To use a type not included in the list, simply enter it directly in the creation window. The default types provided are linked to the sub-material addition function in MFG. Main types include:

■ Jig

Auxiliaries used to place or process certain parts in the correct position. It holds the cable in a certain position when assembling the wiring, or maintains a certain interval and direction during the assembly process.

■ Tube

A cylindrical material used to protect wires or cables. The heat-shrink tube shrinks when heated, tightly wrapping around wires to provide insulation and protection.

■ Clip

A small fixture used to secure wiring or parts. It prevents wires from moving and ensures stable positioning. Clips come in various materials such as plastic and metal.

■ Grommet/Protector

Protective components used to prevent wires or cables from being damaged by sharp metal or plastic edges. Grommets insulate and protect wires passing through holes, and protectors wrap around wiring paths to prevent abrasion.

■ Tape

Tapes are used for various purposes such as wire protection and identification. Each type serves a different function:

Cross Tape
 Fixes intersecting wires in place and prevents separation.

- Marking Tape

Marks or identifies sections within wires, often color-coded based on roles.

- Bundling Tape

Groups multiple wires together. It acts like a cable tie, allowing easy removal and rewrapping during maintenance.

Connector Sub Material

Sub materials support and enhance the functionality of connectors, which are key components for transmitting power and electrical signals. They provide added strength, sealing, insulation, alignment, and protection. Common examples include:

- Blank Seal

Closes unused cavities to block dust, moisture, or debris from entering. It is essential in areas where waterproofing is important.

Cover

Protects terminals and circuits from impact, contaminants, and moisture. It also adds waterproof capability.

- Lever

Makes connector coupling more secure and enables easier connection and disconnection through simply rotating.

- Retainer

Keeps terminals firmly locked in position to prevent loosening, ensuring stable electrical and mechanical connections.

Modify Object

To modify an object from the list, double-click the target object to open the Modify Data window. After making changes, click the Update button to save. The Part Number must be unique; the changes will not be saved if a duplicate Part Number already exists in the list.



Delete Object

There are two ways to delete an object:

■ Right-Click

Right-click the target item to open a pop-up menu. Select the [Delete ETC] option, then click "Yes" on the confirmation window to delete that object.



■ Delete Button

Select the target object from the ETC item list then click the [Delete] button in the bottom menu. Click the "Yes" button from the confirmation window to delete the selected object.

Change Status

To change the status of an object, right-click the target object from list to open a pop-up menu. If the object is still enabled, the [Disable ETC] option is displayed, and selecting it changes the object to a disabled state. If the object is already disabled, the [Enable ETC] option is displayed, which can be selected to re-enable the object.



Disabled data is moved to the bottom of the list and displayed with a gray background, making it easy to distinguish. This feature is useful for data that is no longer in use, has a renewed version with the same part number, or has been discontinued.

Search Object

There are two ways to search for ETC objects. Detail about this function is available on the **[Data Table – Search]** page.

Data Table

Search

There are two ways to search for objects using data tables. The first is a Full Search, which searches all columns for data containing the entered text and displays the matching results. The second is a Field Search, which searches only within a specified column based on defined conditions. Various search conditions can be applied for more precise filtering.

Full Search



Full search searches for all items in the database using the search box at the top. When text is entered, all data containing the entered text—regardless of field—is filtered and displayed. If the search bar is not visible, it can be activated by pressing Ctrl + F.

Field Search

There are two ways to perform a Field Search: search box and filter box.

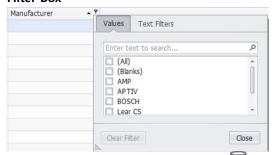
Search Box

	Part Number	Internal Number	Material ▼	Color	Cross-Sectional Area
P	REC M2	R≣C	нас	RBC	=
1	M22759/33-24-9	1P24	XLET		0.22
2	M22759/33-28-9	1P28	XLET		0.095
2	M22750/44-22-0	1022	YIET		0.38

Each column (field) has a search box located below its header. Entering a value in this box displays matching data. Clicking the $^{\text{R}}$ or = icon opens a menu where various filtering options can be configured. The default filtering options based on field types are:

- Text Field: Displays data that contains the entered value (partial match).
- Numeric Field: Displays data that exactly matches the entered value (exact match).

■ Filter Box



When hovering over a column header, a Filter icon appears in the upper-right corner. Clicking this icon opens a filter box that allows for more specific filtering.

- Values: Filters data by selecting specific values currently displayed in the list.
- Text Filters: Configure filtering options based on data type (char, number).

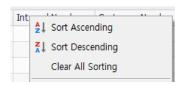
■ Filtering Options

The filtering options in the data table allow for more precise data filtering based on selected conditions.

	Search conditions	Description
=	Is equal to	Search for data that exactly matches the value entered
\neq	Is not equal to	Search for data that does not match the value entered
		Search for data that matches a particular pattern (Can use special character _ or %)
Я%С	Is like	_ : Single letter replacement Ex) "A_n" \rightarrow "Ann", "Ain"
		% : Multiple letter replacement Ex) "A%n" → "Ann", "Aaron"
R%C	Is not like	Search for data that does not match a particular pattern
A B C	Contains	Search for data containing the values entered
A C B	Does not contain	Search for data that does not contain the entered value
A BC	Begins with	Search for data starting with the value entered
AB C	Ends with	Search for data ending with the value entered
>	Is greater than	Search for data greater than the value entered (Alphabetical comparison also applies to text).
≽	Is greater than or equal to	Search for data greater than or equal to the value entered
<	Is less than	Search for data less than the value entered
\leq	Is less than or equal to	Search for data less than or equal to the value entered

Sorting

The sorting function organizes data in ascending or descending order based on a selected column. Clicking a column header once applies ascending order; clicking it again switches to descending order. Alternatively, right-clicking a column header allows manual selection of the following options: Sort Ascending, Sort Descending, and Clear All Sorting.



Custom View

The custom view feature allows configuring the table layout according to user preferences. Columns can be rearranged, resized, or hidden to create a personalized workspace.

■ Change Column Order

Drag and drop the column header to the desired position to rearrange the order.

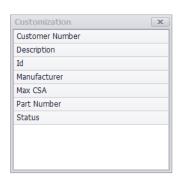
■ Adjust Column Width

Drag the border between columns to resize them. Alternatively, right-click the column header and select *A* Best Fit (this column) or Best Fit (All Columns) to automatically adjust column widths based on content.

■ Show/Hide Columns

To hide a column, drag the header outside the data table or right-click it and select Hide This Column.

To restore a hidden column, right-click any header and select Column Chooser, then drag the desired column back into the table.

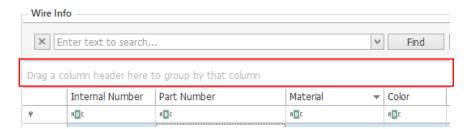


Grouping

The grouping function allows data to be organized according to specific criteria, enabling more structured and detailed views.

■ Group Data

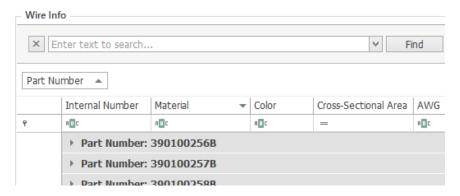
To group data by specific criteria, drag the column header to the group panel or right-click the header and select . Group By This Column.



If the group panel is not visible, right-click any header and select **Show Group By Box** to activate it.

■ Ungroup Data

To ungroup, drag the grouped column from the group panel back to its original position or right-click it and select ... UnGroup.



To remove all groups at once, right-click the group panel and select **Clear Grouping**.

■ Multi Group

Multiple columns can be grouped simultaneously. The order of columns in the group panel determines the grouping priority and can be rearranged by drag-and-drop.



Symbol

Workspace



1. Symbol Buttons

Provides various tools required to edit and print symbol drawings. For detailed descriptions of each feature, refer to [Symbol – Edit Symbol Drawings].

2. Symbol List

Displays a list of registered symbols. Symbols can be activated, created, edited, or deleted from this list. Categories can also be added to organize symbols, and a preview of the symbol is displayed at the bottom.

3. Symbol Editor Window

Displays the selected symbol from the list, allowing users to view and edit the associated drawing.

4. Symbol Properties

Displays the properties of the selected symbol. The displayed information varies depending on the selected object, providing detailed information for each.

5. Save + Show/Hide

Saves the active drawing and toggles visibility of the main tab for flexible workspace management.

Category

Categories are used to classify symbols. This makes it possible to group various symbols for easier management. Examples of items that can be categorized include connectors, templates, auxiliary materials, and fuse elements required for internal device design.

Create Category

- Right-click Symbol List
 Right-click on an empty area of the symbol list, or select any existing category and then right-click anywhere on the symbol list to open the menu.
- 2. Select Add Category
 From the menu, click Add Category to open the New Category window.
- 3. Set Category Name

Enter the name for the new category.



4. Set Category Format

From the category list, select the type for the new category. The type depends on the kinds of symbols to be included (for example, Connector, Template, Fuse, etc.).



Delete Category

Deleting a category permanently removes all symbols associated to that category and cannot be undone, so proceed with caution.

- Select Category
 Click the category to be deleted in the symbol list.
- Right-Click Symbol List
 Right-click anywhere on the symbol list to open the menu.
- Select Delete
 From the menu, click Delete to remove the category from the list.

Template

A template is a feature in Logic or MFG that allows preset drawing templates to be created and reused. Different templates can be prepared for each page size, and the appropriate one can be applied when creating drawings. This reduces repetitive setup work and ensures consistency across all drawings.

Create Template

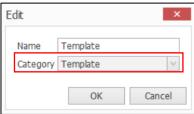
There are two ways to create a template: building a new template using built-in tools provided in CADvizor, or importing an external template file.

■ Build New Template

1. Select Template Category

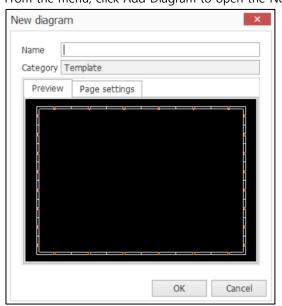
Select a **Template** category from the symbol list.

Note that the selected category type must be Template. To check the type of the selected category, right-click then choose Edit.



- Right-Click Symbol List
 Right-click anywhere on the symbol list to open the menu.
- 3. Select Add Diagram

 From the menu, click Add Diagram to open the New Diagram(template) window.



If the category type is not Template, a different window will appear.

4. Page Setup

Select a page size from the dropdown menu or choose Custom to set a user-defined size. The page orientation can be set to Landscape or Portrait.



5. Area Setup

Configure the area of the template by setting the number of rows/columns and the starting character.



6. Border Setup

Define the border thickness. To hide the border line, clear the Show frame sections checkbox.



7. Click OK

After configuring template name and page settings, click OK to create the new template.

■ Import Template

1. Create New Template

Create a new template as stated in the [Build New Template] section, but skip the page settings step, as it won't be needed. Simply enter the name in the New Diagram window and click OK.

2. Clear Template

A new template is automatically created with default objects. To start with a blank template, press Ctrl + A to select all objects, then press Delete to remove them.

3. Import Dwg/Dxf File

Click the Import Dwg/Dxf button at the top to import external file into the template.

4. Edit and Save

After importing the existing template, make any necessary edits or additions, then save the template file.

Symbol Drawing

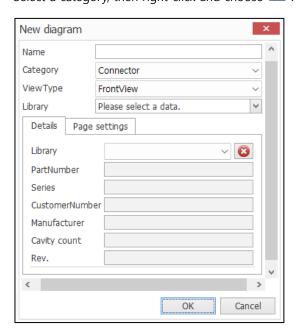
This section explains how to create symbol drawings and register them in the library for management. The required design elements vary depending on the symbol category — for example, connectors require cavity design, and devices require pin design.

The following steps describe how to create a symbol drawing.

Create Drawings

1. Right-Click Category

Select a category, then right-click and choose Add Diagram to open the New Diagram window.



2. Enter Name

In the New Diagram Window, enter the name of the diagram.

3. Set View Type

Select the view type for the diagram. Available options are Front View, Side View, and Top View. The default selection is Front View.

4. Add Library

Library data can be added to symbols in advance when creating a diagram. For details on how to add to the library, refer to [Symbol – Symbol Drawing – Library].

5. Create Drawing

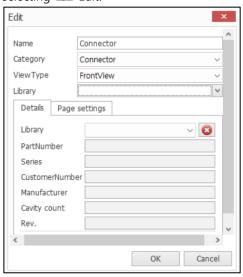
After creating the diagram, use the [Symbol – Edit Symbol Drawing] feature to create and edit the drawing.

Library

The process of connecting a library to a drawing is the same across category types, so this section will use connector as the main reference.

Connect Library

Connecting a library can be done either in advance via the New Diagram window when creating a new diagram or through the Edit Diagram window for existing diagrams. The two windows have identical layout.



2. Open Library List

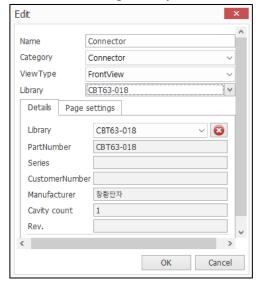
Click the Library dropdown box to open list of pre-registered libraries.





3. Add Library

Double-click the target library to add it to the diagram.



4. Add Multiple Libraries.

To add multiple libraries, repeat the same process by opening the Library List and double-clicking the desired library. See [Symbol Drawing – Library – Check Connected Libraries] to view the complete list of added libraries.

5. Complete

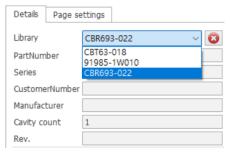
After adding all the necessary libraries, click OK to save the changes.

Check Connected Libraries

There are two ways to check the list of added libraries.

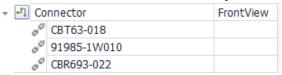
■ New / Edit Diagram Window

Click the library dropbox in the Details tab of the New / Edit Diagram window to view list of connected libraries.



■ Symbol List

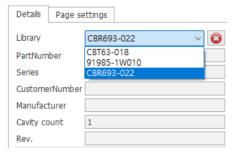
Connected libraries can be viewed in the symbol list as child items under the diagram.



Disconnect Library

Library connections can be removed in the New / Edit Diagram window.

1. Click the library dropbox in the Details tab of the New / Edit Diagram window to open the list of connected libraries.



- 2. Select the library to be disconnected.
- 3. Click the X button on the right to remove it.
- 4. Click the OK button to save the changes.

Find Diagram

When searching for drawings, make sure all symbol list trees are expanded beforehand.

- Select any Category
 Click any category from the symbol list.
- 2. Expand Tree

Right-click to open the menu and choose Open All.

If only Close All is visible, click it first, then select Open All again.

3. Search

Enter a keyword in the search bar at the top, such as a diagram name or the part number of a library connected to the diagram.



4. Search Result

The symbol list will display items with diagram names and connected library part numbers that contain the entered keyword. Doubling clicking an item will open the corresponding or the associated symbol diagram.

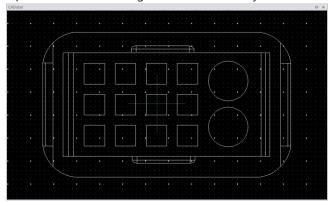
Design Elements by Category

Connector - Cavity Design

Cavity is an important factor when designing connector symbols. The cavity represents the internal space of the connector, which must be designed accurately to ensure proper symbol representation. In MFG, cavities must also be precisely defined in the symbol drawing to display wire information correctly on manufacturing diagram.

1. Open Diagram

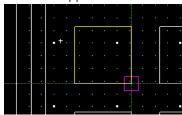
Open the connector diagram where the cavity will be added.



2. Cavity Button

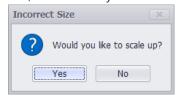
3. Draw Cavity

Draw a rectangular cavity in the diagram. Click once to set the first corner, then click again to set the opposite corner.



4. Scale Cavity

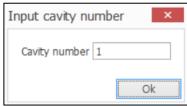
The cavity must meet the minimum size in order to display correctly in the manufacturing diagram. If the cavity is too small, a message will appear asking whether to enlarge the symbol so that it can fit a bigger cavity. Selecting "Yes" automatically adjusts the symbol size, and the cavity can be redrawn.



If the cavity size already meets the minimum requirement, this notification will not appear.

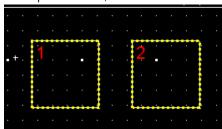
5. Cavity Number

After drawing the rectangle, enter the starting cavity number. Each subsequent cavity will be automatically numbered in ascending order.



6. End Process

Once drawn, the cavity appears as a yellow dotted box with the cavity number shown at the top-left corner, as illustrated below.



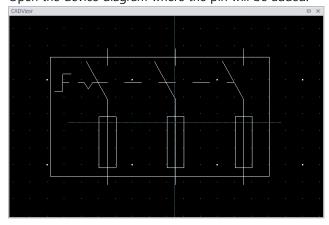
Multiple cavities can be drawn until the Esc key is pressed to end the session.

Device - Pin Design

When designing device symbols, pin design is required for devices such as motors, batteries, fuses, etc. The pins represent the electrical connection of the device and must be designed according to the role of each pin.

1. Open Diagram

Open the device diagram where the pin will be added.

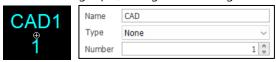


2. Pin Button

Select the Pin button at the top Symbol Buttons bar.

3. Configure Pin

Before creating a pin, configure its settings. The following options are available:



Name

The display name of the pin. The default value is PIN.

■ Pin Type

Defines the role of the pin. The available types are as follows:

- None: General pin without a specific role

U: User-defined pinGND: Ground pin

- IN: Input pin

- IxO: Input/Output pin

- IxO Terminated: Input/Output terminated pin

- NC: Not connected pin

OUT: Output pinPWR: Power pinCoil: Coil pin

Number

Sets the pin number displayed on the diagram. The default value is an increment from the previous pin number, starting from 1.

4. Multi Pin

Multiple pins can be created simultaneously by configuring the following options before generation:





- Direction: Sets whether the pins are alligned horizontally or vertically.
- Grid Step: Defines the distance between each pin.
- Count: Specifies how many pins to create.

Properties Tab

Right-click the pin and select "Show Properties" to open the properties tab on the right.



Edit Symbol Drawings

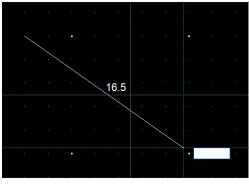
Create Drawing Element

Various basic shapes such lines, circles, rectangles, and polygons can be utilized to create the desired symbol drawing.



Line

Creates a straight line by specifying two points with the mouse.

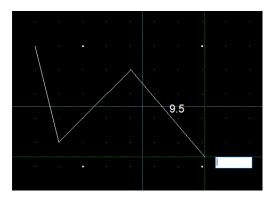


- 1. Click to set the start point of the line.
- Click again to set the end point and create the line.Alternatively, adjust the direction with the mouse, enter the length, and press Enter.



Polyline

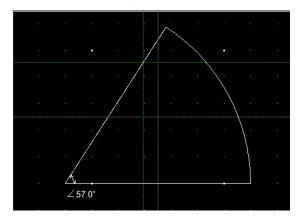
Creates a continuous object composed of multiple connected lines. Additional segments can be added as needed.



- 1. Select the first point to define the starting position of the polyline.
- 2. Click the next point or enter a value to set the desired length and direction.
- 3. Continue adding points to extend the polyline.
- 4. Press Enter to complete the polyline.



Creates a curved line by specifying the center point, radius, and angle.

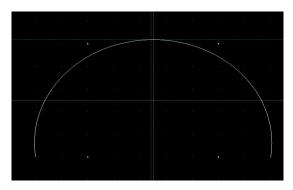


- 1. Click to set the center point of the arc.
- 2. Select the second point to define the radius.
- 3. Select the third point to set the angle and generate the arc.



3 Point Arc

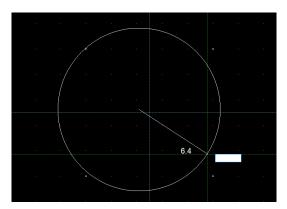
Creates a curved line by defining the chord and arc shape.



- 1. Select the first and second points to set the chord.
- 2. Specify the third point to determine the curvature and complete the arc.



Creates a circle by defining the center and radius.

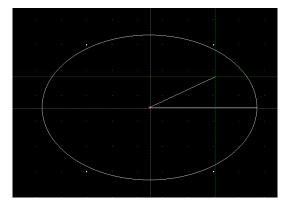


- 1. Select the position for the circle's center.
- Move the mouse to adjust the radius, then click to create the circle.
 Alternatively, enter the radius value and press Enter to generate the circle.



Ellipse

Creates an ellipse by defining its major and minor axes.

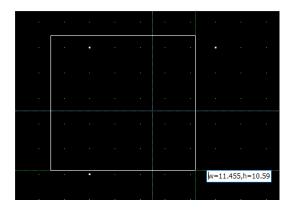


- 1. Click to set the center of the ellipse.
- 2. Select the second point to define the major axis (horizontal direction).
- 3. Select the third point to define the minor axis (vertical direction) and create the ellipse.



Rectangle

Creates a rectangle by specifying two opposite corners.



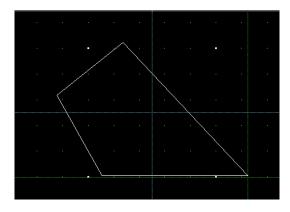
- 1. Click the first point to set one corner of the rectangle.
- 2. Click the second point to set the opposite corner and complete the rectangle.

 Alternatively, enter the width and height and press Enter to generate the rectangle.



Polygon

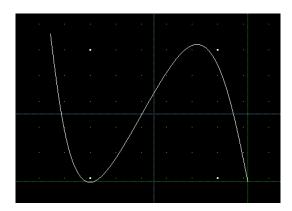
Creates a polygon by defining its vertices.



- 1. Click the first point to set the initial vertex.
- 2. Continue clicking to define additional vertices.
- 3. Press Enter to complete the polygon.



Creates a freeform curve.



- 1. Click the first point to set the starting position of the curve.
- 2. Continue clicking to define the path of the curve.
- 3. Press Enter to complete the curve.

Create Design Elements

Adds electrical elements such as Pins and Cavities, as well as visual elements such as Text and Images, to enhance understanding of the diagram.



Pin

Creates a connection pin that functions as an electrical contact point in a circuit, primarily used for designing devices. For more details, see [Symbol – Design Elements by Category – Device-Pin Design].



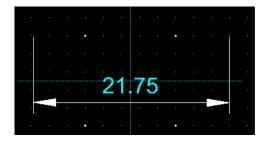
Cavity

Creates an internal contact point used in connector design. For more details, see [Symbol – Design Elements by Category – Connector-Cavity Design].



Dimension Line

Displays the size or distance of diagram elements.

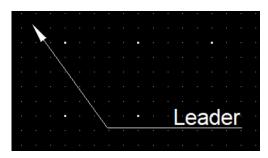


- 1. Click to set the starting point of the dimension.
- 2. Click the second point to define the dimension range.
- 3. Click the third point to set where the dimension text will appear.

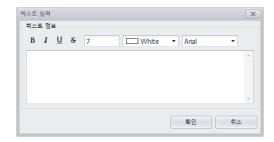


Leader Line

Adds descriptive annotations or notes to specific components or elements.



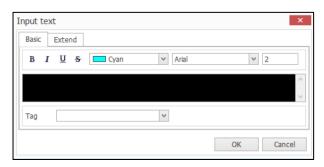
- 1. Click to set the arrow's target point.
- 2. Click again to define the bend point of the arrow.
- 3. Click once more to draw the line extending from the arrow.
- 4. Enter the desired text in the input box.



5. Click OK to display the text along the line.



Adds descriptive text to the diagram.



- 1. Click the "Text" button at the top.
- 2. Enter the desired text in the input box.
- 3. Configure text style settings: bold, italic, underline, strikethrough, color, font, and size. Alignment can be adjusted in extend tab.
- 4. Click OK to apply and insert the text.



Name Symbol Name

Inserts the diagram name into the symbol diagram, mainly used in MFG when symbol diagram name needs to be visible.

Once added, the diagram name automatically moves along with the symbol when repositioned in the manufacturing drawing.

- 1. Select the "Symbol Name" button at the top.
- 2. Click on the desired position of the diagram to insert the name.



4 Add Image

Imports external image and inserts it into the diagram.

- 1. Click the "Add Image" button.
- 2. Navigate to the desired image file and open it.
- 3. Click once in the diagram to set the first corner of the image.
- 4. Click again to set the opposite corner, defining the image's size and position.

Edit Object

Modify existing objects in the diagram, including moving, resizing, rotating, and mirroring.



Move Object

Moves selected objects to a new position.

- 1. Select the object(s) to move. Multiple objects can be selected simultaneously.
- 2. Click the "Move" button to enter move mode.
- 3. Select a reference point as the base for movement.
- 4. Click the new location to place the object.



Scale Object

Changes the size of selected objects by scaling.

- 1. Select the object(s) to scale. Multiple objects can be selected simultaneously.
- 2. Click the "Scale" button to enter scale mode.
- 3. Drag the mouse to adjust the scale visually, or enter a scale factor using the keyboard and press Enter to apply it.



Rotate Object

Rotates selected objects by a specified angle.

- 1. Select the object(s) to rotate. Multiple objects can be selected simultaneously.
- 2. Click the "Rotate" button to enter rotation mode.
- 3. Click in the diagram to set the pivot point for rotation.
- 4. Enter the desired rotation angle and press Enter.



Flips objects horizontally or vertically.

- 1. Select the object(s) to mirror. Multiple objects can be selected simultaneously.
- 2. Click Mirror to enter mirror mode.
- 3. Reference lines will appear on the screen. Hover over the line to preview the mirrored result.
- 4. Select the desired axis to complete the mirror.



Group / Ungroup Objects

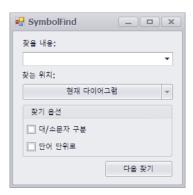
Combines multiple objects into a single group or separates grouped objects.

- 1. Select multiple objects to group.
- 2. Click Group to combine them into one.
- 3. Click Ungroup to separate the grouped objects.



Find text

Quickly finds specific text within the diagram.



- 1. Enter the target text.
- 2. Click Find Next to locate the text in the drawing.
- 3. Optional search settings include case sensitivity and whole-word matching.

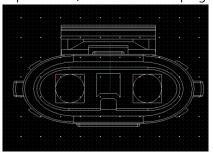
Import / Export File

Saves diagrams and imports external diagram files.



Import Dwg/Dxf

Imports DWG/DXF files into the program to be used in the diagram.

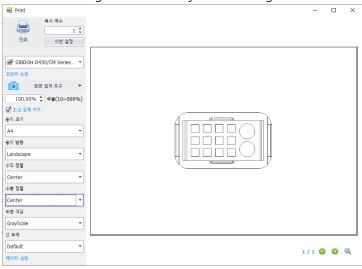


- 1. Click the "Dwg/Dxf" button at the top.
- 3. Navigate to the desired Dwg/Dxf file and open it.
- 2. Click on the desired position in the diagram to insert it.



Print

Prints the drawing with various adjustable settings



- Configure options such as number of copies, paper size, orientation, alignment, color, and line thickness.
- Adjust margins and scale to fit the desired output size
- Use the capture tool to print only a selected area, or print the entire drawing.
- Check the final output using page navigation and preview tools in the bottom right.

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